
Monitors: What do I do?

Monitors **MUST** be in the penalty box while monitoring games. (2 for all divisions except for bantam and midget divisions who will have 3.)

This completed sheet **MUST** be handed in with the gamesheet after each game. Give this completed sheet to the timekeeper.

Monitors **MUST** print their names and sign the monitors sheet so your parish can be credited. No name, no credit.

Monitors who do not show for their assignment, lose \$20 credit to their parish and the parish is fined \$20.

Please fill in the top of the Monitors Sheet with the Date, Time, Division, Boys or Girls Category, Team Names and their Colour.

Put the Jersey numbers for each team (from the game sheet) on the left column.

Indicate with a check mark each time a player does a shift. As the game progresses, you will see a pattern. Read the rules before the game starts to see how the rotation works.

PLAYER ROTATION RULES

BUZZER DIVISIONS

Player rotation **MUST** follow the names on the game sheet. The first 5 players must start the game. At the buzzer the next 5 must come out. This continues through out the game regardless of the number of players.

Penalties – are 1 min. in duration. If a line change occurs during a penalty the last player of the 5 that are to come out that shift must wait until the penalty is over to come on the ice. The player in the box must come directly to the bench. If the same player is in line to sit out a penalty a second time, the team then moves up to the 4th player to sit out.

Injured player- if the game is stopped for an injured player, the player must come off the ice and the 5th player from the last rotational shift (the line that just finished playing) must come out, the injured player may return at a whistle.

No changing on the fly

Goalies must be named on the game sheet.

Goalies must start each shift in the net.

Pulling goalie – the next player in rotation must go out as the extra player.

If rules are broken during a monitored game

1. First offence – stop game by informing time keeper – warning - rotation corrected, any goal scored while out of rotation is disallowed
2. Second offence during same game – one -minute bench minor.
3. Third offence during a game – 1-min. bench minor plus ejection of coach from game.

ON THE FLY DIVISIONS

All players must play one out of three shifts.

When changing “on the fly” the line change must be completed on the next whistle.

Five players **MUST** be changed to complete a shift. All changes at a whistle where no one changed “on the fly” must include all 5 players

When rotating two players every other shift (ie. centers) the center must wait until the wingers are on before going back out. The two players playing every other shift will never be out together.

All participants must have **FAIR ICE TIME**.

Monitors Name: (PRINT) _____

Signature: _____

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Signature: _____

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Signature: _____

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Signature: _____